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- 11** Code size minimization and retargetable assembly for 100%
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- 12** An environment for research in microprogramming and 100%
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- 14** Classifying load and store instructions for memory 100%
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18 An out-of-order superscalar processor with speculative 100%

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Harry Dwyer , H. C. Torng
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20 Selective eager execution on the PolyPath architecture 100%

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Krishnamurthi Kannan , David K. Hsiao , Douglas S. Kerr
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The design of a microprogrammable microprocessor-based keyword transformation unit for a database computer(DBC) is described. The DBC, a specialized back-end computer capable of managing 10⁹ - 10¹⁰ bytes of data, consists of two loops of memories and processors, the structure loop and the data loop, connected through a database command and control processor (DBCCP). The structure loop is used to retrieve and update the large amount (10

- 2** The Clipper processor: instruction set architecture and implementation 87%
 W. Hollingsworth , H. Sachs , A. J. Smith
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Intergraph's CLIPPER microprocessor is a high performance, three chip module that implements a new instruction set architecture designed for convenient programmability, broad functionality, and easy future expansion.
- 3** Writing applications for uniform operation on a mainframe or PC: a metric conversion program 87%
 Charles A. Schulz
ACM SIGAPL APL Quote Quad , Conference proceedings on APL 90: for the future May 1990
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The metric system of measurement is the primary standard in all countries except the USA and two others. Use of the metric system is becoming more important to the USA for trade and commerce in the world economy. A metric conversion program was developed to convert 350 measurement units between inch-pound (or USA customary) and metric systems for engineering design and documentation. The program follows the primary national metric standard with its conversion factors and special rules for a ...
- 4** The PL/EXUS language and virtual machine 85%
 Gary A. Sitton , Thomas A. Kendrick , A. Gil Carrick
Proceedings of the ACM-IEEE symposium on High-level-language computer architecture November 1973
This paper describes a high level general purpose language which evolved from another high level systems programming language. As well, the compiler, pseudocode, and virtual machine are discussed in some detail. The new language is a powerful PL/1 dialect, as is its parent language, XPL 1. PL/EXUS (Programming Language/Extended XPL Users' S
- 5** A history of the Promis technology: an effective human interface 85%


Jan Schultz

Proceedings of the ACM Conference on The history of personal workstations January 1986

Scientific computing systems for individuals were pioneered early at Hewlett-Packard, beginning with the 9100A Desktop Calculator in 1968. Extensions of this first machine were soon seen in Personal Peripherals, such as Printers, Tape Cartridges, and Plotters, and followed by Graphic CRT Displays. By early 1972, the Desktop unit had been augmented by a very powerful Pocket Calculator, the ground-breaking HP 35A. This paper traces the evolution of these machines to the present day, ...

6 A Cost Model for the Internal Organization of B+-Tree 84%



Nodes

Wilfred J. Hansen

ACM Transactions on Programming Languages and Systems (TOPLAS) October 1981

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7 Information Content of Programs and Operation Encoding 84%



Eric C. R. Hehner

Journal of the ACM (JACM) April 1977

Volume 24 Issue 2

The problem of determining the minimum representation of programs for execution by a computer is considered. The methods of measuring space requirements suggest practical methods for encoding programs and for designing machine languages. An analysis of the operation portion of instructions finds that the 47 operation codes used by a well-known compiler require, on average, fewer than two bits each.


8 Variable length path branch prediction 84%




Jared Stark , Marius Evers , Yale N. Patt

Proceedings of the 8th international conference on Architectural support for programming languages and operating systems October 1998

9 Improving code density using compression techniques 84%


-  Charles Lefurgy , Peter Bird , I-Cheng Chen , Trevor Mudge
Proceedings of the thirtieth annual IEEE/ACM international
symposium on Microarchitecture December 1997

10 A model for dataflow based vector execution 84%


-  W. Marcus Miller , Walid A. Najjar , A. P. Wim Böhm
Proceedings of the 8th conference on ACM international
conference on supercomputing July 1994

Although the dataflow model has been shown to allow the exploitation of parallelism at all levels, research of the past decade has revealed several fundamental problems: Synchronization at the instruction level, token matching, coloring and re-labeling operations have a negative impact on performance by significantly increasing the number of non-compute “overhead” cycles. Recently, many novel Hybrid von-Neumann Data Driven machines have been proposed to alleviate some of these p ...

11 Hardware speedups in long integer multiplication 82%


-  M. Shand , P. Bertin , J. Vuillemin
Proceedings of the second annual ACM symposium on Parallel
algorithms and architectures May 1990

12 An approach to standardizing computer systems 82%

-  Edward Morenoff , John B. McLean
Proceedings of the twenty second national conference January
1967

The fundamental goal of an evolutionary approach to upgrading a computer installation is the maintenance of a continuity of operation as various elements of the installation (equipment components and system support programs) are replaced. The realization of this goal requires the isolation and separation of the inter-dependencies which now exist between the various elements of a computer installation. This includes the inter-dependencies between programs and the characteristics of equipment ...

13 A microprogram simulator 82%


-  Steve Young
Proceedings of the June 1971 design automation workshop on

Design automation June 1971

Micro-programming has been defined as an orderly approach to the design of a control section of a computer using control signals arranged in fixed-length words. The control section is the part of a computer which controls the activities of the memories, the central processing unit, the arithmetic unit and the peripheral units. The most elementary operation is called a micro-operation. Such an operation could be a comparison of two registers or a register to register t ...

14 A Self Managing Secondary Memory system

82%

 Manlio DeMartinis , G. Jack Lipovski , Stanley Y.W. Su , J. K. Watson

Proceedings of the third annual symposium on Computer architecture January 1976

A Self Managing Secondary Memory (SMSM) organization is proposed herein, in which hardware directly assists the storage, retrieval and management of arbitrary length records on such devices as fixed head discs or charge coupled devices (CCD's). This paper emphasizes some of the techniques used to implement an SMSM system. In an SMSM, fixed length words are organized into variable length records, and these records are packed into a file. The first word of the record, a label, can ...

15 Run-time checking in Lisp by integrating memory

82%

 addressing and range checking

M. Sato , S. Ichikawa , E. Goto


ACM SIGARCH Computer Architecture News , Proceedings of the 16th annual international symposium on Computer architecture April 1989

Volume 17 Issue 3

This paper describes the BL addressing mode and the address tag in FLATS2 machine, which is a general-purpose MIMD computer now under construction. The BL addressing mode integrates memory accessing and range checking by hardware. Address tag is a bit in word, which indicates the capability for memory access. Combining them together, efficient memory protection is provided at run-time. It reduces the cost of run-time type checking in Lisp by


checking the address tag and the address of a poi ...

16 A unified vector/scalar floating-point architecture 82%


 N. P. Jouppi , J. Bertoni , D. W. Wall
ACM SIGARCH Computer Architecture News , Proceedings of the
third international conference on Architectural support for
programming languages and operating systems April 1989
Volume 17 Issue 2

In this paper we present a unified approach to vector and scalar computation, using a single register file for both scalar operands and vector elements. The goal of this architecture is to yield improved scalar performance while broadening the range of vectorizable applications. For example, reduction operations and recurrences can be expressed in vector form in this architecture. This approach results in greater overall performance for most applications than does the approach of emphasizing ...


17 RUNCIBLE—algebraic translation on a limited 82%


 computer
Donald E. Knuth
Communications of the ACM November 1959
Volume 2 Issue 11

18 Implications of structured programming for machine 82%

 architecture
Andrew S. Tanenbaum
Communications of the ACM March 1978
Volume 21 Issue 3
Based on an empirical study of more than 10,000 lines of program text written in a GOTO-less language, a machine architecture specifically designed for structured programs is proposed. Since assignment, CALL, RETURN, and IF statements together account for 93 percent of all executable statements, special care is given to ensure that these statements can be implemented efficiently. A highly compact instruction encoding scheme is presented, which can reduce program size by a factor of 3. Unlik ...

19 Algorithm 607: Text Exchange System: A Transportable 82%

-  **System for Management and Exchange of Programs and other Text**
W. V. Snyder , R. J. Hanson
ACM Transactions on Mathematical Software (TOMS) December 1983
Volume 9 Issue 4

- 20** The hardware architecture of the CRISP microprocessor 82%
 D. R. Ditzel , H. R. McLellan , A. D. Berenbaum
The 14th annual international symposium on Computer architecture June 1987

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 variable instruction-length computers
Gideon Intrater , Ilan Spillinger
ACM SIGARCH Computer Architecture News , Proceedings of the
19th annual international symposium on Computer architecture
April 1992
Volume 20 Issue 2
A Decoded INstruction Cache (DINC) serves as a buffer
between the instruction decoder and the other
instruction-pipeline stages. In this paper we explain how
techniques that reduce the branch penalty based on such a
cache, can improve CPU performance. We analyze the impact
of some of the design parameters of DINC's on variable
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International Conference on , 2000

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introductory fields course***Lyvers, R.F.; Horowitz, B.R.*

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Wang Rui-yu; Qian Xiu-ying; Wang Fang

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6 A 64-bit floating-point processing unit with a horizontal instruction parallel operations

Katsuno, A.; Takahashi, H.; Kubosawa, H.; Sato, T.; Suga, A.; Goto, G.

Computer Design: VLSI in Computers and Processors, 1990. ICCD '90. Proce 1990 IEEE International Conference on , 1990

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7 Computer aided electromagnetic field instruction on Project Athen

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Shimizu, T.; Iwata, S.; Saito, Y.; Yoshida, T.; Matsuo, M.; Hinata, J.; Saito,

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Computer Systems Architecture Conference, 2001. ACSAC 2001. Proceeding Australasian , 2001

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[\[Abstract\]](#) [\[PDF Full-Text \(500 KB\)\]](#) **CNF****2 Application domains for fixed-length block structured architecture***Eeckhout, L.; Vander Aa, T.; Goeman, B.; Vandierendonck, H.; Lauwereins, K.*

Computer Systems Architecture Conference, 2001. ACSAC 2001. Proceeding Australasian , 2001

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5 SimpleFit: a framework for analyzing design trade-offs in Raw arcl

Moritz, C.A.; Donald Yeung; Agarwal, A.
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6 An embedded 16-bit microprocessor

Young-Ho Cha; Chang-Su Park; Gyeong-Yeon Cho; Hyek-Hwan Choi
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Seongmo Park; Seongmin Kim; Kyeongjin Byeon; Jinjong Cha; Hanjin Cho
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8 On the feasibility of fixed-length block structured architectures

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9 High-performance DSPs

Junchen Du; Warner, G.; Vallow, E.; Hollenbach, T.
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10 Probabilistic loop scheduling for applications with uncertain execution time

Tongsima, S.; Sha, E.H.-M.; Chantrapornchai, C.; Surma, D.R.; Passos, N.L.
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Kyung-Jin Byun; Minsoo Hahn; Kyung-Su Kim
ASICs, 1999. AP-ASIC '99. The First IEEE Asia Pacific Conference on , 1999
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